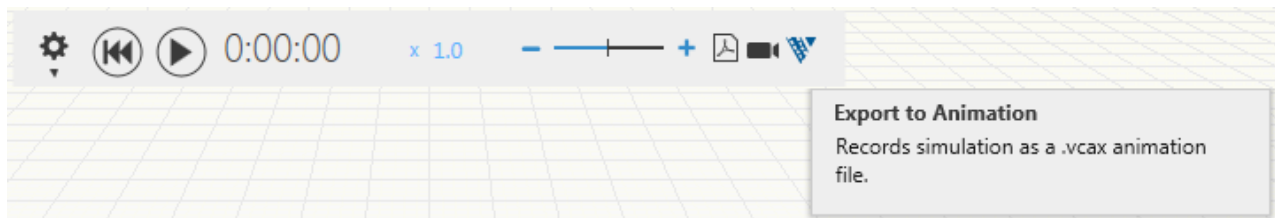


Virtual Reality and 3D viewer

Last Modified on 05/11/2019 1:36 pm CET

Design Tool 3.0 supports Virtual Reality* and 3D viewer by Visual Components Experience.

After you've designed your layout, you record and export an animation, just as you would record a simulation video. This creates a special (.vcax) file, which you can then experience with a 3rd party mobile and VR applications.



*Virtual Reality (VR) require HTC Vive, Steam and SteamVR account. For more information about system requirements, installation instructions and how-to guide please read the [Design Tool - VR guide.pdf](#).

(<https://dyzz9obi78pm5.cloudfront.net/app/image/id/5a0995dcec161ce96e7bf94c/n/design-tool---vr-guide.pdf>)

Latest version of Visual Components Experience can be [downloaded from here](#).

(<http://www.visualcomponents.com/products/downloads/>)

The Visual Components Experience mobile application works on both iOS and Android devices, and is available for free in the [App Store](#) (<https://itunes.apple.com/us/app/visual-components-experience/id1224128351?mt=8>) and [Google Play](#). (<https://play.google.com/store/apps/details?id=com.visualcomponents.vrviewer>)